# 3D MicroStation <br> Isometric View Rotation 

Did you know that you can rotate an isometric view in 90 degree increments by using the following KeyIns; For a Clockwise rotation key-in: $R V=-54.5,-54.5,-90$ and select the view for rotation, for a CounterClockwise rotation key-in:
$\mathrm{RV}=-54.5,54.5,90$ and select the appropriate view.

